DISTRICT LIBRARY PLAN

KOHLER SCHOOL DISTRICT

2024-2028

LIBRARY VISION

The Kohler School Library program seeks to create an environment that encourages students' love of reading and provides a safe, welcoming space for exploring digital creation and skills.

LIBRARY LONG-TERM GOALS

*The Actions Towards Goals section below breaks down our long-term goals into specific actions

Goal 1: Create a Robust Library Media Program where Students and Teachers can Become Empowered Learners

Goal 2: Build an Environment where Students can Explore and Create

LIBRARY BUDGET

What are Common School Funds for library programming?

- DPI CSF Website
- Yearly CSF Amounts

How are CSF used to support the library program?

• Library Budget

LIBRARY POLICIES

Board Docs Link to Library Policies:

- Search "2522" = Library Media Centers
 - https://go.boarddocs.com/wi/kohler/Board.nsf/Public#

Challenge Policy

• Since 85 % of the materials are owned by the public library, all challenges are defaulted to the <u>public library policy</u>.

Library Program Framework

The <u>Future Ready Librarian Framework</u> (pictured below) is aligned to be similar in look to the <u>WI Digital Learning Plan</u>.

The Future Ready Librarian Framework shows 8 wedges of focus for a library program, always centered around the learners.

The library program is built on these foundations and continues to grow and develop in these areas.



ACTIONS TOWARDS GOALS

*This section breaks down our long-term goals into specific actions

Goal 1: Create a Robust Library Media Program where Students and Teachers can Become Empowered Learners

SUPPORT LITERACY

PRIORITY ACTIVITIES

- 1. Curate a collection that inspires and supports the reading lives of both students and teachers
- 2. Identify and Implement Wisconsin ITL Standards that support Information, Media Literacy, and Digital Citizenship
- 3. Develop a calendar of activities for students to celebrate literacy throughout the year

PARTNERS

Library Media Specialist, Public Library Staff, Classroom Teachers

Ongoing	Collaborate with students and staff to identify needs for paper and digital books in our libraries	
Ongoing	Identify Wisconsin ITL Standards that support Information, Media Literacy, and Digital Citizenship	
Ongoing	Literacy Activities to research and implement: Battle of the Books Program (Grades 4-12) Who is? History Bee Program (Grades 3-5) Summer Reading Program (4K-12) Scholastic Book Fair in the Fall (Grades 4K-5th) Research Options for the Middle and High School?	

Goal 1: Create a Robust Library Media Program where Students and Teachers can Become Empowered Learners

PROVIDE RESOURCES

PRIORITY ACTIVITIES

- 1. Inventory current database subscriptions
- 2. Bring inventory of database subscriptions to partners and evaluate the use of each subscription in each building
- 3. Develop collaboration with the guidance program to support career exploration

PARTNERS

Library Media Specialist, Guidance Counselors, Classroom Teachers, Technology Director

2023	Inventory current database subscriptions Link: <u>Inventory of Subscriptions</u>
Ongoing	Bring inventory of library database subscriptions to partners and evaluate the use of each subscription at each age level
Started 2022 - Ongoing	Support the guidance program: • Purchasing the subscription to Xello resource and teaching in library media classes • Possible Career Fair Project at the Elementary level; practicing research skills

Goal 2: Build an Environment where Students can Explore and Create

ENVIRONMENT TO EXPLORE AND CREATE IN LIBRARY MEDIA CLASSES

PRIORITY ACTIVITIES

- 1. For fixed schedule classes, lessons that revolve around exploring storytelling in various types of media
- 2. For fixed schedule classes, lessons that explore digital citizenship and technology skills

PARTNERS

Library Media Specialist

Started 2022 - Ongoing	Osmos and iPads used for exploring storytelling in elementary aged classes
Started 2022 - Ongoing	Green Screen used for exploring storytelling in elementary aged classes
Ongoing	Explore Other Creative Options to Support Storytelling : Ozobots, Beebots (simple robotics) Legos Puppets WeVideo Editing Software Google Apps of Education
Ongoing	During fixed library media classes, students explore digital citizenship and technology skills • Google's Interland Curriculum • Common Sense Media Curriculum • #icanhelp Curriculum

Goal 2: Build an Environment where Students can Explore and Create

ENVIRONMENT TO EXPLORE AND CREATE OUTSIDE OF LM CLASSES

PRIORITY ACTIVITIES

- 1. Provide books that support the STEAM program; look into using Scholastic dollars so the books can be kept in the STEAM lab for students and teachers to use
- 2. Host the Scholastic Book Fair each fall to celebrate reading and raise funds for literacy programs, supporting classroom libraries, and schoolwide celebrations
- 3. During the library media specialist's flexible schedule, Middle School and High School students receive library and technology lessons in collaboration with their classroom teachers

PARTNERS

STEAM Educational Assistant, STEAM Committee, Classroom Teachers, Principals, Technology Director, Library Media Specialist

Ongoing	Research books that support the STEAM program and look at purchasing with Scholastic dollars so multiple copies can be kept in the STEAM lab
Ongoing	Host the Book Fair each fall and use funds to support students
Ongoing	With flexible scheduling times, the library media specialist and classroom teachers collaborate on lessons together that utilize library resources within the curriculum